```
#include "flight_control.h"
#include "rc.h"
#include <math.h>

float pid_x_integ1 = 0;
float pid_y_integ1 = 0;
float pid_z_integ1 = 0;
float pid_x_integ2 = 0;
float pid_y_integ2 = 0;
float pid_z_integ2 = 0;
float pid_x_pre_error2 = 0;
float pid_y_pre_error2 = 0;
float pid_z_pre_error2 = 0;
float pid_x_pre_deriv = 0;
float pid_y_pre_deriv = 0;

extern int16_t gTHR;
int16_t motor_thr;
float dt_recip;


float rp_rctrl_Fa[] = RP_RCTRL_FA;
float rp_rctrl_Ga[] = RP_RCTRL_GA;
float rp_rctrl_Ha[] = RP_RCTRL_HA;
float rp_rctrl_Aod[] = RP_RCTRL_AOD;
float rp_rctrl_Bod[] = RP_RCTRL_BOD;
float rp_rctrl_Cod[] = RP_RCTRL_COD;
float egx_integ = 0;    // gx の追従偏差の積分値
float egy_integ = 0;    // gy の追従偏差の積分値
float dmxe      = 0;            // MX の推定値
float dmye      = 0;            // MY の推定値


void PIDControlInit(P_PI_PIDControlTypeDef *pid)
{
  pid->ts = PID_SAMPLING_TIME;

  pid->x_kp1 = PITCH_PID_KP1;
  pid->x_ki1 = PITCH_PID_KI1;
  pid->x_i1_limit = PITCH_PID_I1_LIMIT;
  pid->x_kp2 = PITCH_PID_KP2;
  pid->x_ki2 = PITCH_PID_KI2;
  pid->x_kd2 = PITCH_PID_KD2;
  pid->x_i2_limit = PITCH_PID_I2_LIMIT;
  pid->x_s1 = 0;
  pid->x_s2 = 0;

  pid->y_kp1 = ROLL_PID_KP1;
  pid->y_ki1 = ROLL_PID_KI1;
  pid->y_i1_limit = ROLL_PID_I1_LIMIT;
```

追加：状態フィードバック制御で用いる変数の宣言および初期化

```
  pid->y_kp2 = ROLL_PID_KP2;
  pid->y_ki2 = ROLL_PID_KI2;
  pid->y_kd2 = ROLL_PID_KD2;
  pid->y_i2_limit = ROLL_PID_I2_LIMIT;
  pid->y_s1 = 0;
  pid->y_s2 = 0;

  pid->z_kp1 = YAW_PID_KP1;
  pid->z_ki1 = YAW_PID_KI1;
  pid->z_i1_limit = YAW_PID_I1_LIMIT;
  pid->z_kp2 = YAW_PID_KP2;
  pid->z_ki2 = YAW_PID_KI2;
  pid->z_kd2 = YAW_PID_KD2;
  pid->z_i2_limit = YAW_PID_I2_LIMIT;
  pid->z_s1 = 0;
  pid->z_s2 = 0;
}

void FlightControlPID(EulerAngleTypeDef *euler_rc, EulerAngleTypeDef *euler_ahrs, Gyro_Rad
*gyro_rad,  AHRS_State_TypeDef  *ahrs,  P_PI_PIDControlTypeDef  *pid,  MotorControlTypeDef
*motor_pwm)
{
  float error, deriv;

  if(gTHR<MIN_THR)
  {
    pid_x_integ1 = 0;
    pid_y_integ1 = 0;
    pid_z_integ1 = 0;
    pid_x_integ2 = 0;
    pid_y_integ2 = 0;
    pid_z_integ2 = 0;
  }


  //x-axis pid
  error = euler_rc->thx - euler_ahrs->thx;
  pid_x_integ1 += error*pid->ts;
  if(pid_x_integ1 > pid->x_i1_limit)
    pid_x_integ1 = pid->x_i1_limit;
  else if(pid_x_integ1 < -pid->x_i1_limit)
    pid_x_integ1 = -pid->x_i1_limit;
  pid->x_s1 =  pid->x_kp1*error + pid->x_ki1*pid_x_integ1;

  error = euler_rc->thx - gyro_rad->gx;
  pid_x_integ2 += error*pid->ts;
  if(pid_x_integ2 > pid->x_i2_limit)
    pid_x_integ2 = pid->x_i2_limit;
  else if(pid_x_integ2 < -pid->x_i2_limit)
    pid_x_integ2 = -pid->x_i2_limit;
```

```
 99  deriv = error - pid_x_pre_error2;
100  pid_x_pre_error2 = error;
101  pid->x_s2 = pid->x_kp2*error + pid->x_ki2*pid_x_integ2 + pid->x_kd2*deriv;
102
103  if(pid->x_s2 > MAX_ADJ_AMOUNT)  pid->x_s2 = MAX_ADJ_AMOUNT;
104  if(pid->x_s2 < -MAX_ADJ_AMOUNT)  pid->x_s2 = -MAX_ADJ_AMOUNT;
105
106
107  //y-axis pid
108  error = euler_rc->thy - euler_ahrs->thy;
109  pid_y_integ1 += error*pid->ts;
110  if(pid_y_integ1 > pid->y_i1_limit)
111    pid_y_integ1 = pid->y_i1_limit;
112  else if(pid_y_integ1 < -pid->y_i1_limit)
113    pid_y_integ1 = -pid->y_i1_limit;
114  pid->y_s1 =  pid->y_kp1*error + pid->y_ki1*pid_y_integ1;
115
116  error = euler_rc->thy - gyro_rad->gy;
117  pid_y_integ2 += error*pid->ts;
118  if(pid_y_integ2 > pid->y_i2_limit)
119    pid_y_integ2 = pid->y_i2_limit;
120  else if(pid_y_integ2 < -pid->y_i2_limit)
121    pid_y_integ2 = -pid->y_i2_limit;
122  deriv = error - pid_y_pre_error2;
123  pid_y_pre_error2 = error;
124  pid->y_s2 = pid->y_kp2*error + pid->y_ki2*pid_y_integ2 + pid->y_kd2*deriv;
125
126  if(pid->y_s2 > MAX_ADJ_AMOUNT)  pid->y_s2 = MAX_ADJ_AMOUNT;
127  if(pid->y_s2 < -MAX_ADJ_AMOUNT)  pid->y_s2 = -MAX_ADJ_AMOUNT;
128
129
130  //z-axis pid
131  error = euler_rc->thz - gyro_rad->gz;
132  pid_z_integ2 += error*pid->ts;
133  if(pid_z_integ2 > pid->z_i2_limit)
134    pid_z_integ2 = pid->z_i2_limit;
135  else if(pid_z_integ2 < -pid->z_i2_limit)
136    pid_z_integ2 = -pid->z_i2_limit;
137  deriv = error - pid_z_pre_error2;
138  pid_z_pre_error2 = error;
139  pid->z_s2 = pid->z_kp2*error + pid->z_ki2*pid_y_integ2 + pid->z_kd2*deriv;
140
141  if(pid->z_s2 > MAX_ADJ_AMOUNT)  pid->z_s2 = MAX_ADJ_AMOUNT;
142  if(pid->z_s2 < -MAX_ADJ_AMOUNT)  pid->z_s2 = -MAX_ADJ_AMOUNT;
143
144  #ifdef MOTOR_DC
145
146    motor_thr = 0.33333f*gTHR + 633.333f;           //Devo7E >> 630 to 1700
147
148  #endif
```

```
149
150   #ifdef MOTOR_ESC
151
152     //motor_thr = 0.28f*gTHR + 750.0f;                    //TGY-i6 remocon and external ESC STEVAL-SCO01V1
153     //motor_thr = 0.28f*gTHR + 850.0f;                    //TGY-i6 remocon and external ESC Afro12A
154     motor_thr = 0.32f*gTHR + 900.0f;                     //TGY-i6 remocon and external ESC Afro12A
155
156   #endif
157
158
159   motor_pwm->motor1_pwm = motor_thr - pid->x_s2 - pid->y_s2 + pid->z_s2 + MOTOR_OFF1;
160   motor_pwm->motor2_pwm = motor_thr + pid->x_s2 - pid->y_s2 - pid->z_s2 + MOTOR_OFF2;
161   motor_pwm->motor3_pwm = motor_thr + pid->x_s2 + pid->y_s2 + pid->z_s2 + MOTOR_OFF3;
162   motor_pwm->motor4_pwm = motor_thr - pid->x_s2 + pid->y_s2 - pid->z_s2 + MOTOR_OFF4;
163
164
165 }
166
167 void     FlightControlPID_OuterLoop(EulerAngleTypeDef     *euler_rc,     EulerAngleTypeDef *euler_ahrs, AHRS_State_TypeDef *ahrs, P_PI_PIDControlTypeDef *pid)
168 {
169   float error;
170
171   if(gTHR<MIN_THR)
172   {
173     pid_x_integ1 = 0;
174     pid_y_integ1 = 0;
175     pid_z_integ1 = 0;
176   }
177
178   //x-axis pid
179   error = euler_rc->thx - euler_ahrs->thx;
180   pid_x_integ1 += error*pid->ts;
181   if(pid_x_integ1 > pid->x_i1_limit)
182     pid_x_integ1 = pid->x_i1_limit;
183   else if(pid_x_integ1 < -pid->x_i1_limit)
184     pid_x_integ1 = -pid->x_i1_limit;
185   pid->x_s1 =  pid->x_kp1*error + pid->x_ki1*pid_x_integ1;
186
187   //y-axis pid
188   error = euler_rc->thy - euler_ahrs->thy;
189   pid_y_integ1 += error*pid->ts;
190   if(pid_y_integ1 > pid->y_i1_limit)
191     pid_y_integ1 = pid->y_i1_limit;
192   else if(pid_y_integ1 < -pid->y_i1_limit)
193     pid_y_integ1 = -pid->y_i1_limit;
194   pid->y_s1 =  pid->y_kp1*error + pid->y_ki1*pid_y_integ1;
```

```
195
196   //z-axis pid
197   error = euler_rc->thz - euler_ahrs->thz;
198   pid_z_integ1 += error*pid->ts;
199   if(pid_z_integ1 > pid->z_i1_limit)
200     pid_z_integ1 = pid->z_i1_limit;
201   else if(pid_z_integ1 < -pid->z_i1_limit)
202     pid_z_integ1 = -pid->z_i1_limit;
203   pid->z_s1 =  pid->z_kp1*error + pid->z_ki1*pid_z_integ1;
204 }
205
206 /* start: add */
207 /*
208  * TYP_CTRL: 制御則の種類
209  * 0 = ST 純正（デフォルト）, 1 = 積分型最適サーボ
210  */
211 #define TYP_CTRL        0
212 /* end: add */
213
214 void   FlightControlPID_innerLoop(EulerAngleTypeDef   *euler_rc,   Gyro_Rad   *gyro_rad,
    AHRS_State_TypeDef *ahrs, P_PI_PIDControlTypeDef *pid, MotorControlTypeDef *motor_pwm)
215 {
216   float error, deriv;
217 /* start: add */
218 #if TYP_CTRL == 1
219   float u1_F, u2_F;
220   float u1_G, u2_G;
221   float u1_H, u2_H;
222   float mx;                    // モーメント MX 推定値
223   float my;                    // モーメント MY 推定値
224   float egx;            // gx の追従偏差
225   float egy;            // gy の追従偏差
226   float x_s2_l, y_s2_l; // x_s2, y_s2 の値（状態推定器用）
227   float dmxe_next;      // dmxe の 1 サンプル更新後の値
228   float dmye_next;      // dmye の 1 サンプル更新後の値
229 #endif  /* TYP_CTRL */
230 /* end: add */
231
232   if(gTHR<MIN_THR)
233   {
234     pid_x_integ2 = 0;
235     pid_y_integ2 = 0;
236     pid_z_integ2 = 0;
237   }
238
239   dt_recip = 1/pid->ts;
240
241 /* start: add */
242 #if TYP_CTRL == 1
243
```

追加：
FlightControlPID_innerLoop() 関数内で使用する制御則を変更できるようにする定数．1 の場合，状態フィードバック制御となる

インナ・ループ角速度制御

追加：状態フィードバック制御で使用する変数を宣言する

ここから 300 行目まで追加：
状態フィードバック制御を実行する

```
244   if(gTHR<MIN_THR)
245   {
246     egx_integ = 0;
247     egy_integ = 0;
248     dmxe = 0;
249     dmye = 0;
250   }
251
252   //XY Axis
253   mx = rp_rctrl_Cod[0] * dmxe + rp_rctrl_Cod[1] * dmye;
254   my = rp_rctrl_Cod[2] * dmxe + rp_rctrl_Cod[3] * dmye;
255   // 注：状態推定器の状態変数 dmxe, dmye の 1 ステップ更新は本関数の最後で行う。
256   u1_F = rp_rctrl_Fa[0] * mx + rp_rctrl_Fa[1] * my + rp_rctrl_Fa[2] * gyro_rad->gx +
    rp_rctrl_Fa[3] * gyro_rad->gy;
257   u2_F = rp_rctrl_Fa[4] * mx + rp_rctrl_Fa[5] * my + rp_rctrl_Fa[6] * gyro_rad->gx +
    rp_rctrl_Fa[7] * gyro_rad->gy;
258   egx = pid->x_s1 - gyro_rad->gx;
259   egy = pid->y_s1 - gyro_rad->gy;
260   egx_integ += egx * pid->ts;
261   if(egx_integ > EGX_I_LIMIT)
262     egx_integ = EGX_I_LIMIT;
263   else if(egx_integ < -EGX_I_LIMIT)
264     egx_integ = -EGX_I_LIMIT;
265   egy_integ += egy * pid->ts;
266   if(egy_integ > EGY_I_LIMIT)
267     egy_integ = EGY_I_LIMIT;
268   else if(egy_integ < -EGY_I_LIMIT)
269     egy_integ = -EGY_I_LIMIT;
270   u1_G = rp_rctrl_Ga[0] * egx_integ + rp_rctrl_Ga[1] * egy_integ;
271   u2_G = rp_rctrl_Ga[2] * egx_integ + rp_rctrl_Ga[3] * egy_integ;
272   u1_H = rp_rctrl_Ha[0] * pid->x_s1 + rp_rctrl_Ha[1] * pid->y_s1;
273   u2_H = rp_rctrl_Ha[2] * pid->x_s1 + rp_rctrl_Ha[3] * pid->y_s1;
274   pid->x_s2 = u1_F + u1_G + u1_H;
275   pid->y_s2 = u2_F + u2_G + u2_H;
276
277   if(pid->x_s2 > MAX_ADJ_AMOUNT)  pid->x_s2 = MAX_ADJ_AMOUNT;
278   if(pid->x_s2 < -MAX_ADJ_AMOUNT)  pid->x_s2 = -MAX_ADJ_AMOUNT;
279
280   if(pid->y_s2 > MAX_ADJ_AMOUNT)  pid->y_s2 = MAX_ADJ_AMOUNT;
281   if(pid->y_s2 < -MAX_ADJ_AMOUNT)  pid->y_s2 = -MAX_ADJ_AMOUNT;
282
283   x_s2_l = pid->x_s2;
284   if (x_s2_l > X_S2_LIMIT_0)
285     x_s2_l = X_S2_LIMIT_0;
286   else if (x_s2_l < -X_S2_LIMIT_0)
287     x_s2_l = -X_S2_LIMIT_0;
288   y_s2_l = pid->y_s2;
289   if (y_s2_l > Y_S2_LIMIT_0)
290     y_s2_l = Y_S2_LIMIT_0;
291   else if (y_s2_l < -Y_S2_LIMIT_0)
```

スロットルを下げているとき（着陸中など）は追従偏差の積分値と状態推定器の変数を初期化する

X 軸（ピッチ）角速度の制御と Y 軸（ロール）角速度の制御を同時に行う

状態推定器の出力方程式

状態フィードバック部

追従偏差を求める

追従偏差の積分を求める（X 軸）

追従偏差の積分値が過大にならないようリミッタをかけて飽和させる（X 軸）

Y 軸についても同様に，追従偏差の積分を求める

積分制御部

フィードフォワード制御部

制御出力

制御出力に対するリミッタ

状態推定器の状態方程式（～298 行目）

```
292     y_s2_l = -Y_S2_LIMIT_0;
293   dmxe_next = rp_rctrl_Aod[0] * dmxe + rp_rctrl_Aod[1] * dmye +
294     rp_rctrl_Bod[0] * x_s2_l + rp_rctrl_Bod[1] * y_s2_l;
295   dmye_next = rp_rctrl_Aod[2] * dmxe + rp_rctrl_Aod[3] * dmye +
296     rp_rctrl_Bod[2] * x_s2_l + rp_rctrl_Bod[3] * y_s2_l;
297   dmxe = dmxe_next;
298   dmye = dmye_next;
299
300 #endif  /* TYP_CTRL */
301 /* end: add */
302
303 /* start: delete */
304 #if TYP_CTRL == 0
305   //X Axis
306   error = pid->x_s1 - gyro_rad->gx;
307   pid_x_integ2 += error*pid->ts;
308   if(pid_x_integ2 > pid->x_i2_limit)
309     pid_x_integ2 = pid->x_i2_limit;
310   else if(pid_x_integ2 < -pid->x_i2_limit)
311     pid_x_integ2 = -pid->x_i2_limit;
312   deriv = (error - pid_x_pre_error2)*dt_recip;
313   pid_x_pre_error2 = error;
314   deriv = pid_x_pre_deriv + (deriv - pid_x_pre_deriv)*D_FILTER_COFF;
315   pid_x_pre_deriv = deriv;
316   pid->x_s2 = pid->x_kp2*error + pid->x_ki2*pid_x_integ2 + pid->x_kd2*deriv;
317
318   if(pid->x_s2 > MAX_ADJ_AMOUNT)  pid->x_s2 = MAX_ADJ_AMOUNT;
319   if(pid->x_s2 < -MAX_ADJ_AMOUNT)  pid->x_s2 = -MAX_ADJ_AMOUNT;
320
321   //Y Axis
322   error = pid->y_s1 - gyro_rad->gy;
323   pid_y_integ2 += error*pid->ts;
324   if(pid_y_integ2 > pid->y_i2_limit)
325     pid_y_integ2 = pid->y_i2_limit;
326   else if(pid_y_integ2 < -pid->y_i2_limit)
327     pid_y_integ2 = -pid->y_i2_limit;
328   deriv = (error - pid_y_pre_error2)*dt_recip;
329   pid_y_pre_error2 = error;
330   deriv = pid_y_pre_deriv + (deriv - pid_y_pre_deriv)*D_FILTER_COFF;
331   pid_y_pre_deriv = deriv;
332   pid->y_s2 = pid->y_kp2*error + pid->y_ki2*pid_y_integ2 + pid->y_kd2*deriv;
333
334   if(pid->y_s2 > MAX_ADJ_AMOUNT)  pid->y_s2 = MAX_ADJ_AMOUNT;
335   if(pid->y_s2 < -MAX_ADJ_AMOUNT)  pid->y_s2 = -MAX_ADJ_AMOUNT;
336 #endif  /* TYP_CTRL */
337 /* end: delete */
338
339   //Z Axis
340   error = pid->z_s1 - gyro_rad->gz;
341   pid_z_integ2 += error*pid->ts;
```

元の制御則…PID 制御による角速度制御（～336 行目）

```
342   if(pid_z_integ2 > pid->z_i2_limit)
343     pid_z_integ2 = pid->z_i2_limit;
344   else if(pid_z_integ2 < -pid->z_i2_limit)
345     pid_z_integ2 = -pid->z_i2_limit;
346   deriv = (error - pid_z_pre_error2)*dt_recip;
347   pid_z_pre_error2 = error;
348   pid->z_s2 = pid->z_kp2*error + pid->z_ki2*pid_z_integ2 + pid->z_kd2*deriv;
349
350   if(pid->z_s2 > MAX_ADJ_AMOUNT_YAW)  pid->z_s2 = MAX_ADJ_AMOUNT_YAW;
351   if(pid->z_s2 < -MAX_ADJ_AMOUNT_YAW)  pid->z_s2 = -MAX_ADJ_AMOUNT_YAW;
352
353
354 #ifdef MOTOR_DC
355
356   motor_thr = 0.33333f*gTHR + 633.333f;           //Remocon Devo7E >> 630 to 1700
357
358 #endif
359
360 #ifdef MOTOR_ESC
361
362   //motor_thr = 0.28f*gTHR + 750.0f;                    //TGY-i6 remocon and external ESC
    STEVAL-ESC001V1
363   //motor_thr = 0.28f*gTHR + 850.0f;                    //TGY-i6 remocon and external ESC
    Afro12A
364   motor_thr = 0.32f*gTHR + 900.0f;                    //TGY-i6 remocon and external ESC
    Afro12A
365
366
367 #endif
368
369   motor_pwm->motor1_pwm = motor_thr - pid->x_s2 - pid->y_s2 + pid->z_s2 + MOTOR_OFF1;
370   motor_pwm->motor2_pwm = motor_thr + pid->x_s2 - pid->y_s2 - pid->z_s2 + MOTOR_OFF2;
371   motor_pwm->motor3_pwm = motor_thr + pid->x_s2 + pid->y_s2 + pid->z_s2 + MOTOR_OFF3;
372   motor_pwm->motor4_pwm = motor_thr - pid->x_s2 + pid->y_s2 - pid->z_s2 + MOTOR_OFF4;
373
374 }
375
376 void PIDOuterLoopFrameTrans(P_PI_PIDControlTypeDef *pid, EulerAngleTypeDef *euler_ahrs)
377 {
378   float cosx;
379
380   cosx = cos(euler_ahrs->thx);
381   pid->y_s1 = cosx*pid->y_s1;
382
383 }
384
```